Practical Question

BCA 4th Sem- Python

- 1. Write a function that takes an integer input and calculates the factorial of the number.
- 2. Write a function that takes a string input and checks if its palindrome or not.
- 3. Write a program to generate Fibonacci series.
- 4. Write a program to check whether the input number is even or odd.
- 5. Write a program to compare three numbers and print the largest one.
- 6. Write a program to print factors of a given number.
- 7. Write a method to calculate GCD of two numbers.
- 8. Write a program to create a list in Python and perform operations (min 5) on it.
- 9. write a program to convert a string into a list, as in list ('abc') gives [a,b,c].
- 10. Write a program to print factors of a given number.

Practical Question

BCA 4th Sem- JAVA

- 1. Write a program to find the largest of n natural numbers.
- 2. Write a program to find whether a given number is prime or not.
- 3. Compute Factorial of a number Check whether a given number is odd or even.
- 4. Write a program check whether a given string is Palindrome or not.
- 5. Write a program to print the sum and product of digits of an Integer and reverse the Integer.
- 6. Write a java program that computes the area of a circle, rectangle and a triangle using function overloading.
- 7. Write a Java for the implementation of multiple inheritance using interfaces to calculate the area of a rectangle and triangle.
- 8. Write a java program to create a frame window in an Applet. Display your name, address and qualification in the frame window.
- 9. Write a java program to draw a line between two coordinates in a window.
- 10.Write a program for the following string operations: Compare two strings concatenate two strings Compute length of a string
- 11. Write a program for Fibonacci Series.
- 12. Write a program for factorial using command line argument.
- 13. Write a program to display reverse of digit no. using array.
- 14. Write a program to design a class using abstract methods and classes.
- 15. Write a program to create a package of your name and use that package in a class.